



# Impressionist Image Editor

Chow Chung Ming

Prof. Chi-Keung TANG



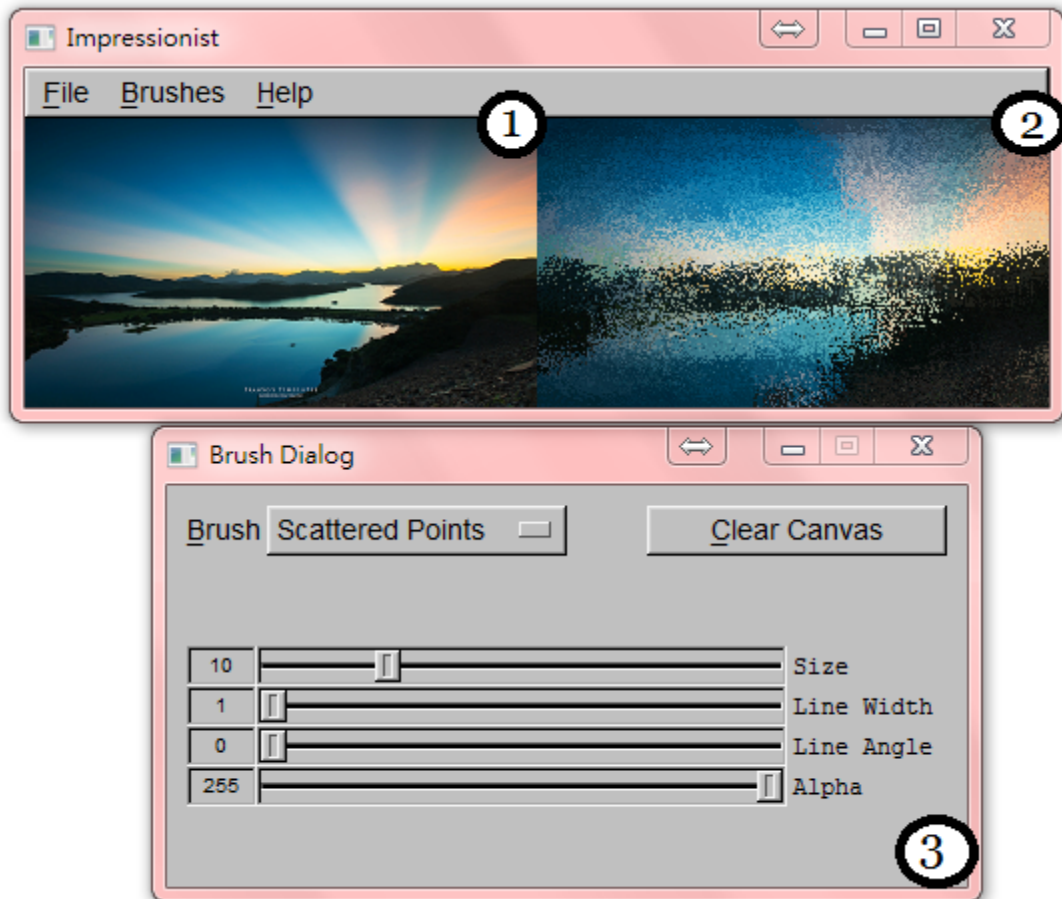
# Introduction

In the past, Painting was used for commemorating special moments or to record information in an abstract art form. Nowadays, painting has become a kind of lifestyle pastime. However not everyone is gifted in the art of painting.

The goal of this project is to let people generate a digital image in Impressionist paint style. FLTK and OpenGL will be used to build a user-friendly software.

## Program Overview

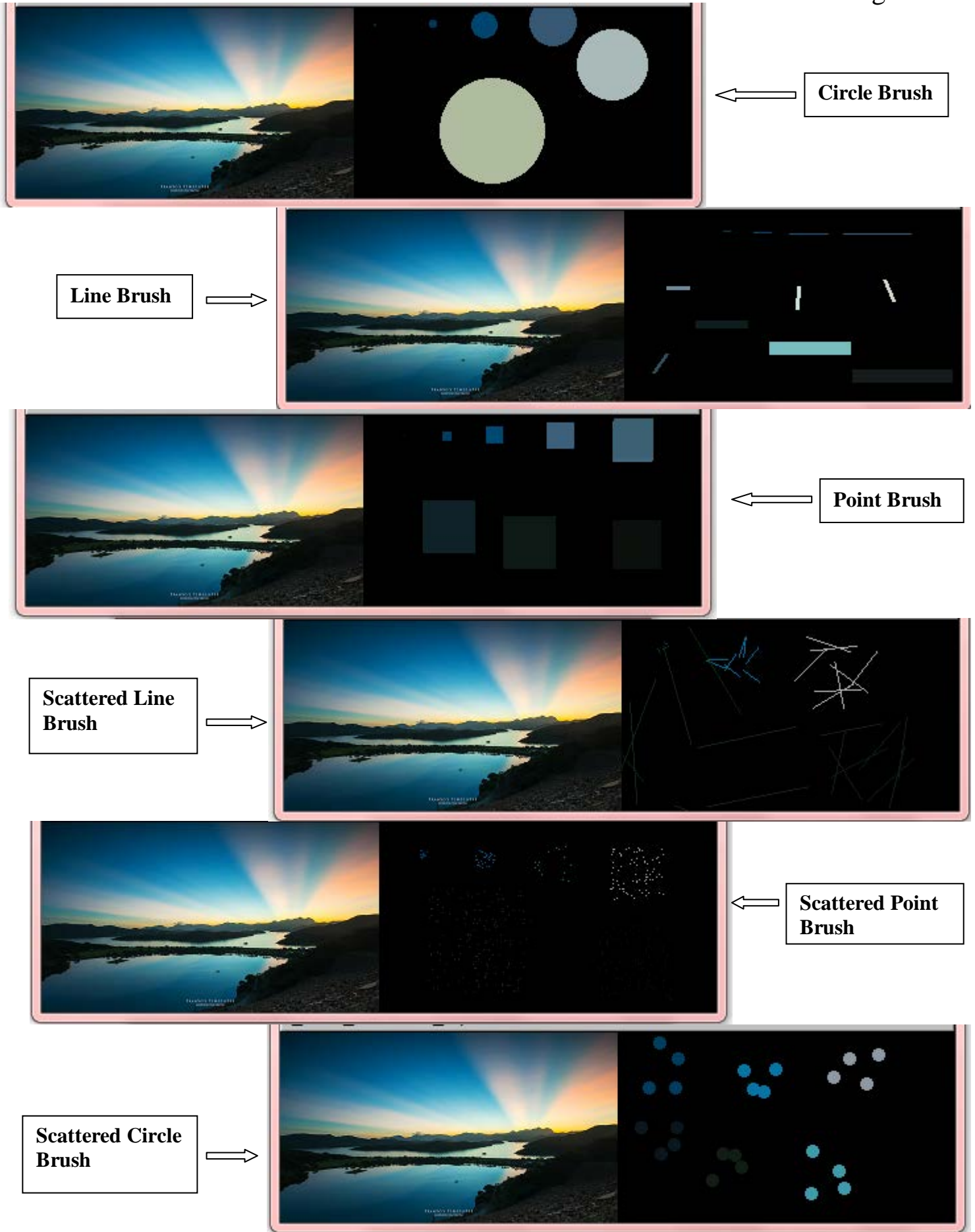
Here are the screenshot of the program interface:

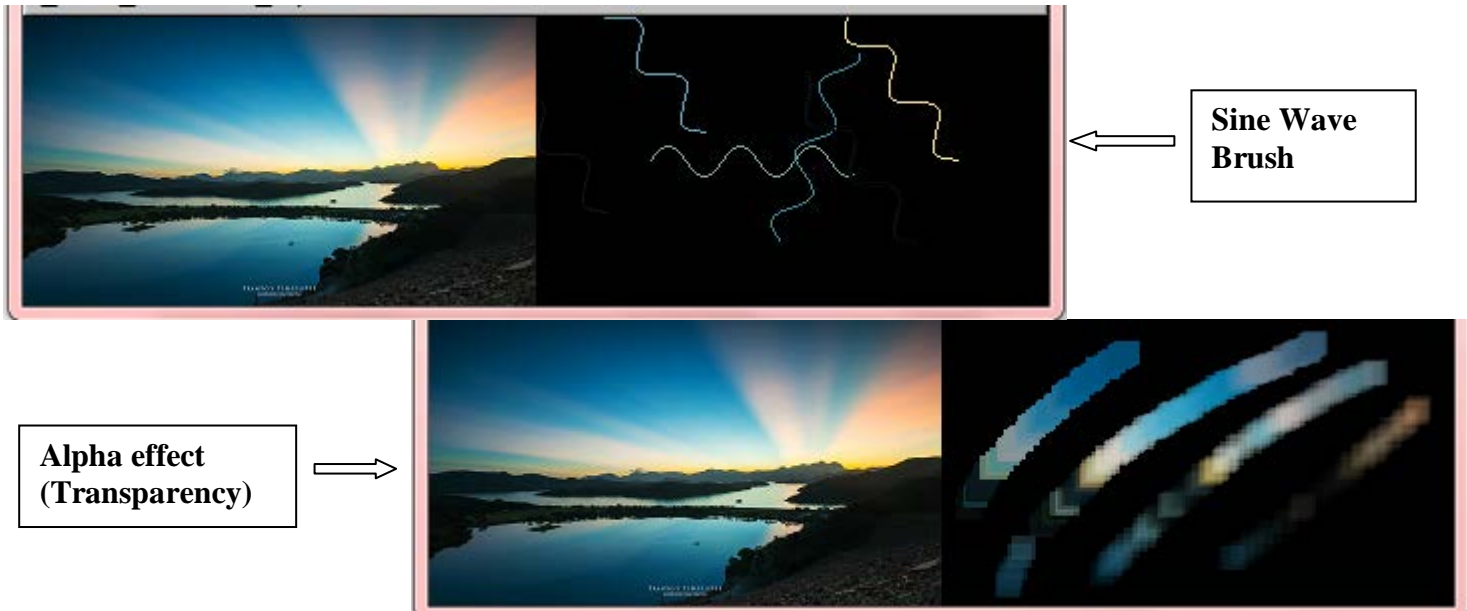


In the figure label 1 area was used to show the original image while the label 2 area was the implemented image. The label 3 area was the paint brush selection panel and also the detail tuning area for the brush.

# Brush

Here are the screenshot of the effect of different brush with some tuning:





## More Examples

