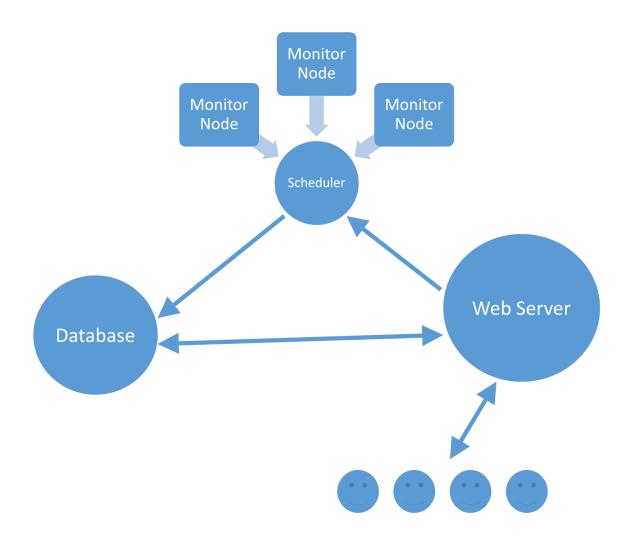
Server Online Status Monitoring HUANG Chiming Advised by Professor Bo LI

Introduction

A distributed, user-friendly, responsive web system that monitors the online status of any servers located all over the world.

Architecture



Tools

GO (Programming Language)

- Built In Concurrency
- Simple but Productive
- Awesome Network Library



ECHARTS (Data Visualization)

- Dynamic Addition
- Real-time Rendering
- Browser Compatible



HPROSE (RPC)

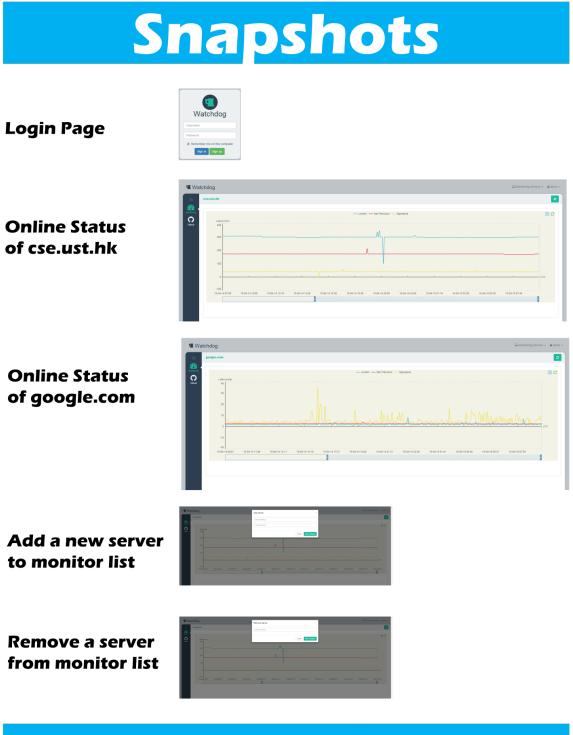
- Cross-Languages
- Lightweight
- High performance
- Dynamic (no IDL needed)

Hprose for Java	.NET Hprose for .Net	GO Hprose for Golang	Php Hprose for Php
Hprose for Ruby	Hprose for Python	Obj C Hprose for Objective-C	Hprose for Delphi
Hprose for Node.js	JS Hprose for JavaScript	HTHE Hprose for Html5	{AS} ■ Hprose for ActionScript

NGINX (Web Server)

- Smart Architecture (event-driven)
- Scalable
- Stable
- High performance





Conclusion

Succeed in building a web app that monitors the servers of online status. Given more time, the UI and the user system can be improved.