

# *District*: Embracing Local Markets in Truthful Spectrum Double Auctions



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# Why spectrum exchange market?

**Legacy wireless providers** → Sellers

Own the majority of spectrum  
But cannot fully utilize them



**New wireless providers** → Buyers

Thirst for spectrum resources

**Spectrum exchange market**

Help to match transactions

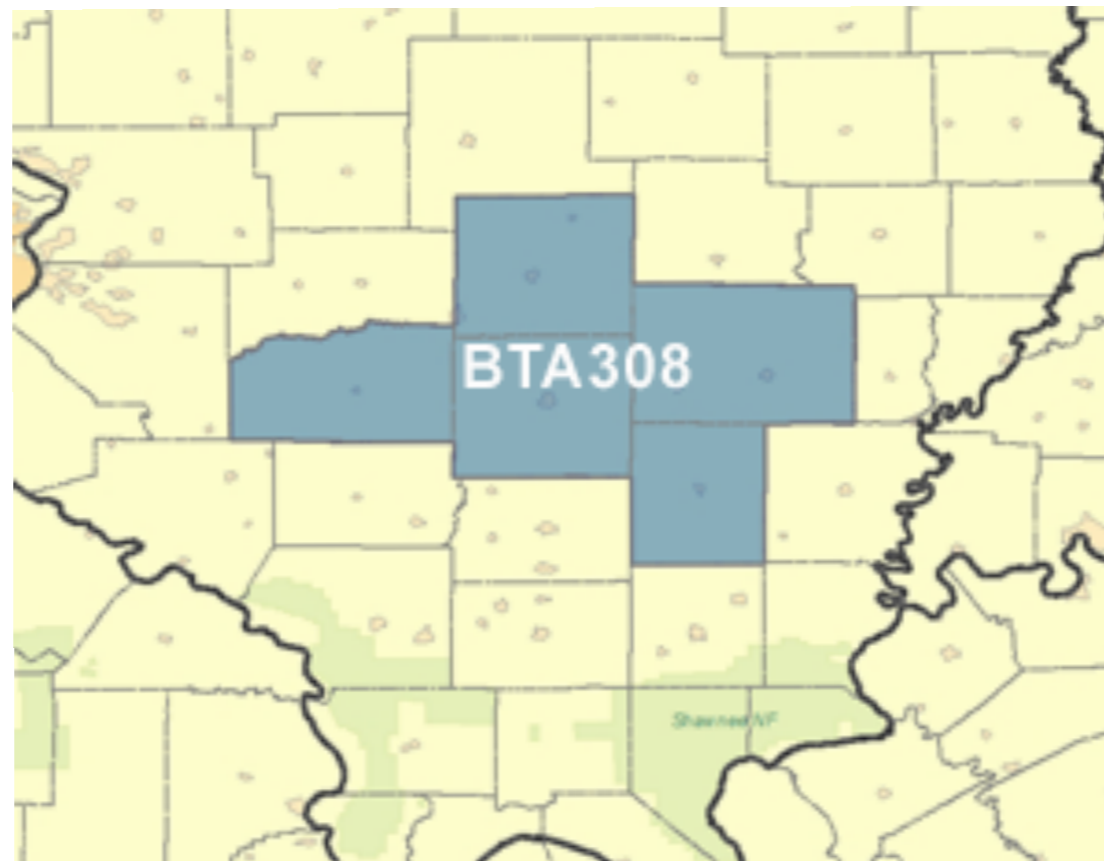


# Local resource

## Spectrum is a local resource traded in local markets

Spectrum license has a geographical region (local area)

Sellers own spectrum license in some regions



# Take advantage of locality

## Whole sale

Offer an entire license for sale

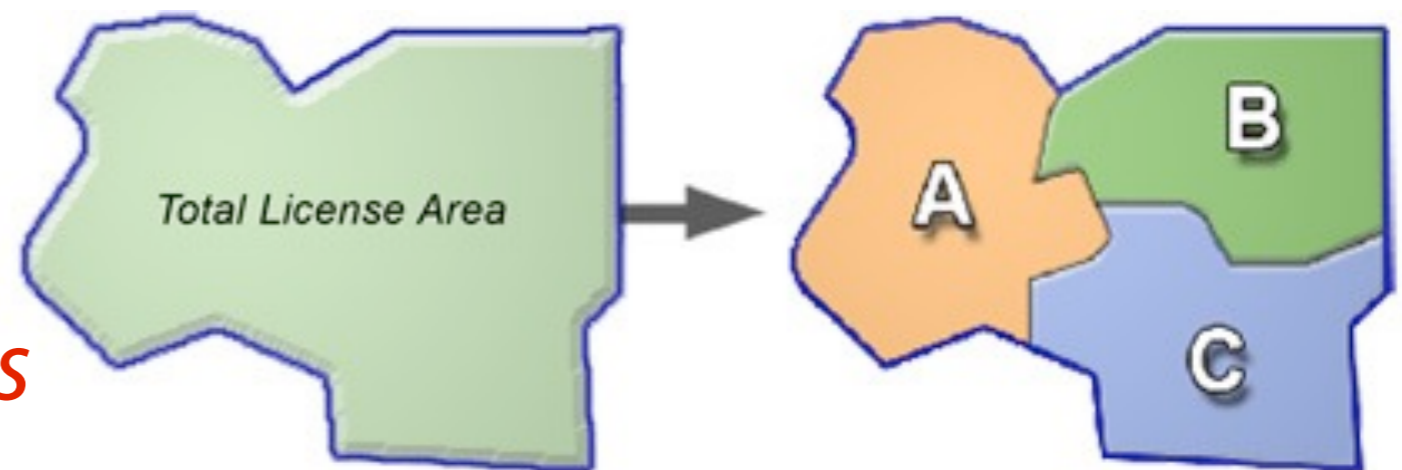
## Partitioning

Partition entire license area into pieces

Sell any of them

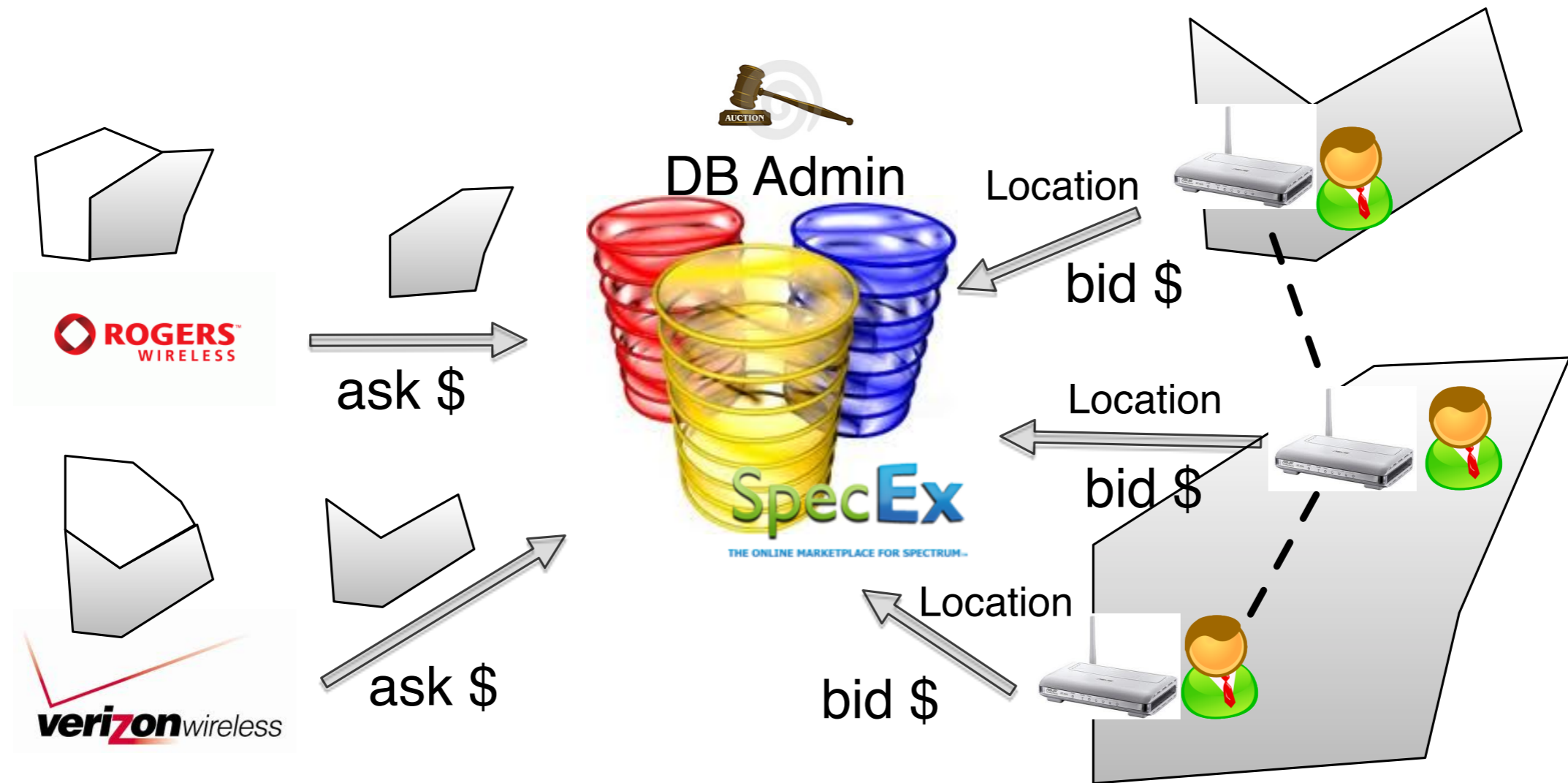
*Benefits:* Increase utilization

*Both are supported in practical exchange markets (e.g., [www.specEx.com](http://www.specEx.com))*



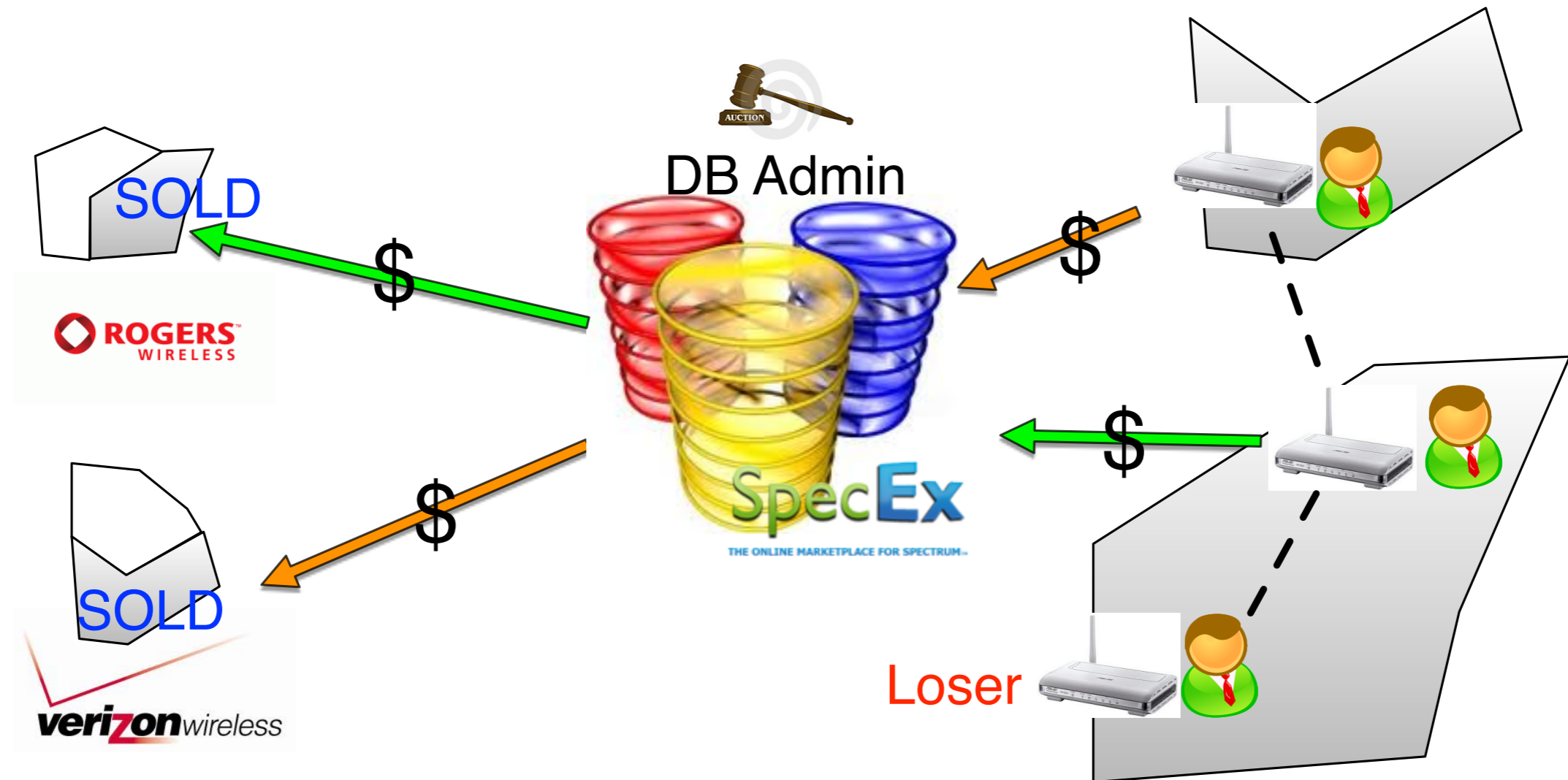
# Practical database-driven spectrum markets

## Bidding



# Practical database-driven spectrum markets

## Trade assignments



*Make sure the assigned trades are within local markets and conflict-free*

# Basic economic properties of double auctions

## Budget balance

Total payments to sellers  $\leq$  total charges to buyers

## Truthfulness

All sellers and buyers submit their true valuations

## Individual rationality

Buyer pays less than its bid

Seller receives more than its ask

# A gap between reality and literature

## All proposed spectrum auctions are based on global markets

Sellers' spectrum is *globally* available to all buyers

*Whole sale* only, no license *partitioning* allowed

	Auction type	Budget balance	Truthfulness	Individual rationality	Spectrum reuse	Market type
VERITAS, <i>MobiCom'08</i>	Single	--	Yes	Yes	Yes	Global
Jia et al., <i>MobiHoc'09</i>	Single	--	Yes	Yes	Yes	Global
TRUST, <i>INFOCOM'09</i>	Double	Yes	Yes	Yes	Yes	Global
TODA, <i>DySpan'10</i>	Double	Yes	Yes	Yes	No	Global
Xu et al., <i>INFOCOM'10</i>	Double	Yes	Yes	Yes	No	Global

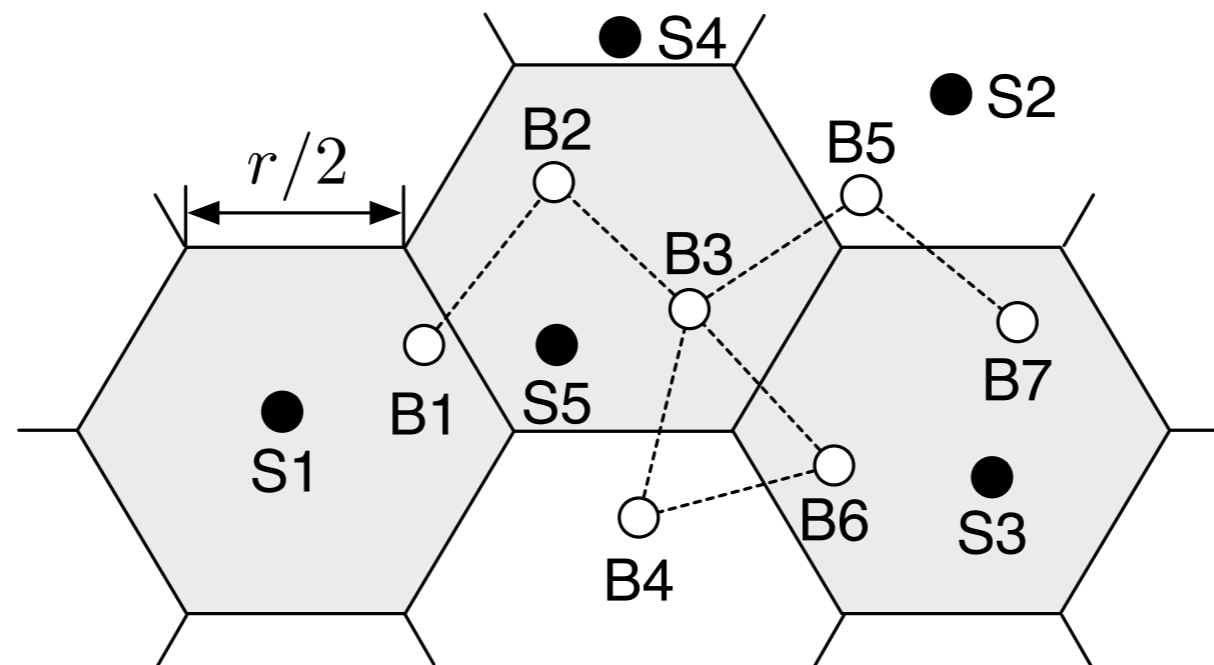


# Market locality challenges

## Auction efficiency

$$\eta = \# \text{ of winning buyers} / \# \text{ of total buyers}$$

**Direct extension either breaks economic properties or results in low efficiency**



Direct extension to TRUST

# Our goal:

A spectrum double auction with  
*local markets* and high efficiency

# District

	Auction type	Budget balance	Truthfulness	Individual rationality	Spectrum reuse	Market type
VERITAS, <i>MobiCom'08</i>	Single	--	Yes	Yes	Yes	Global
Jia et al., <i>MobiHoc'09</i>	Single	--	Yes	Yes	Yes	Global
TRUST, <i>INFOCOM'09</i>	Double	Yes	Yes	Yes	Yes	Global
TODA, <i>DySpan'10</i>	Double	Yes	Yes	Yes	No	Global
Xu et al., <i>INFOCOM'10</i>	Double	Yes	Yes	Yes	No	Global
District, <i>SECON'11</i>	Double	Yes	Yes	Yes	Yes	<b>Local</b>

# Two designs

## District-U

*Uniform pricing*: all winning buyers/sellers face the same price

No *a priori* information needed

## District-D

*Price discrimination*: different winners face different prices

Require *a priori* information

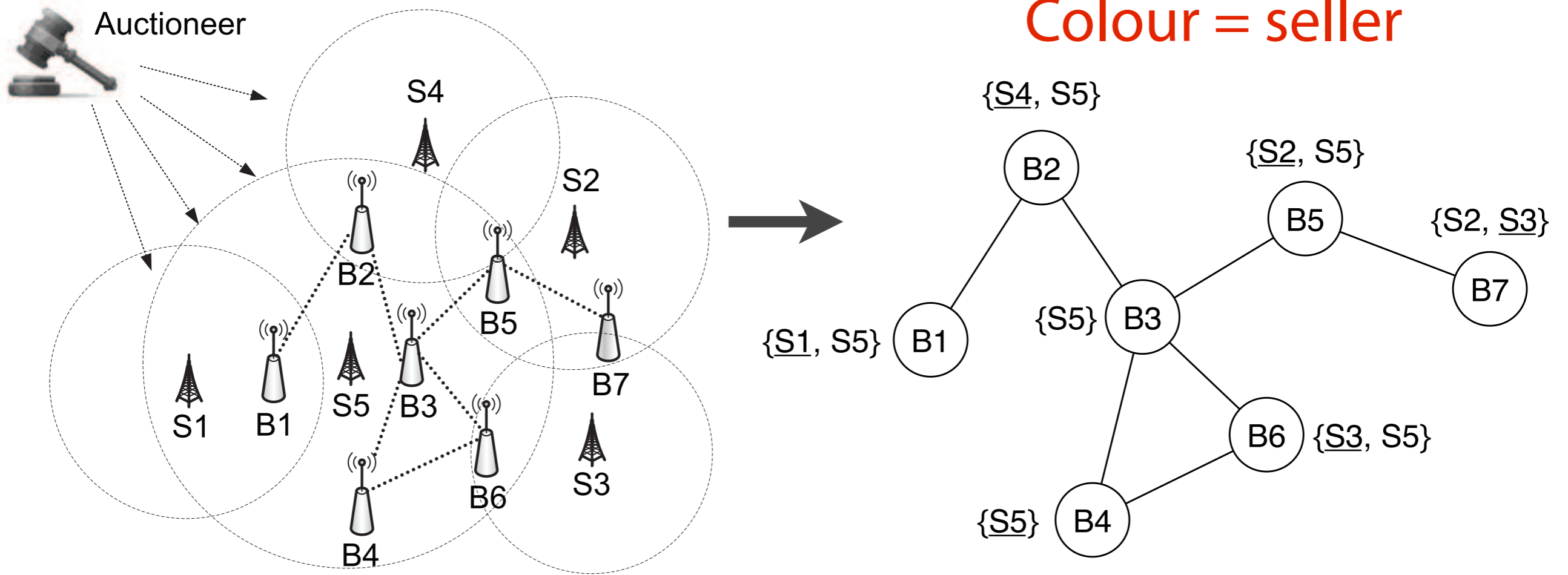
	<i>A priori</i> info	Efficiency	Budget balance	Truthfulness	Individual rationality	Spectrum reuse	Market type
District-U	No	Medium	Always	Yes	Yes	Yes	Local
District-D	Yes	High	In expectation	Yes	Yes	Yes	Local

# District-U

# District-U

The trade matching is equivalent to graph colouring if no economic properties are considered

Node = buyer  
Colour = seller



# Guarantee economic properties

**Use *trade reduction* to explicitly remove unprofitable transactions, i.e., remove nodes and colours from the graph**

**Colour the remaining graph to assign transactions**

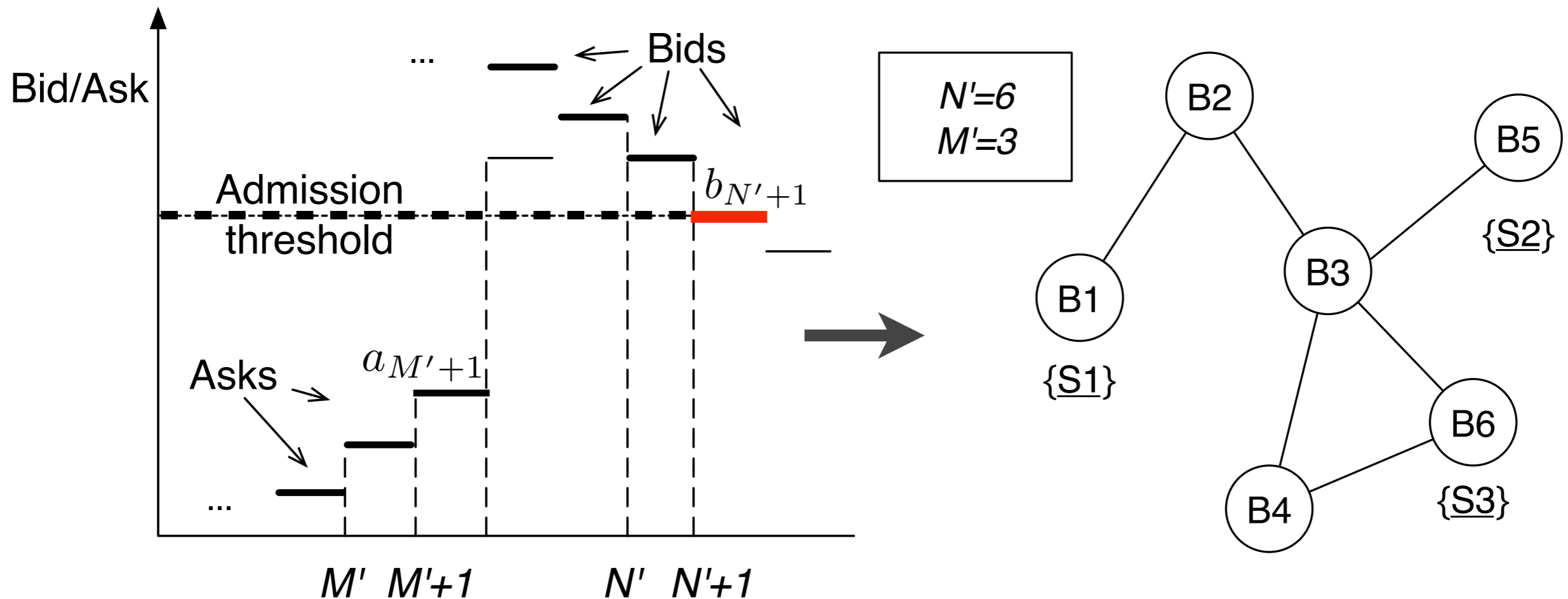
**Calculate the uniform prices for winning buyers/sellers**

# Trade reduction

## A predefined admission rate $r$

For  $N$  buyers, we admit top  $N' = N \cdot r$

Use  $(N'+1)$ -th bid as an admission threshold for sellers

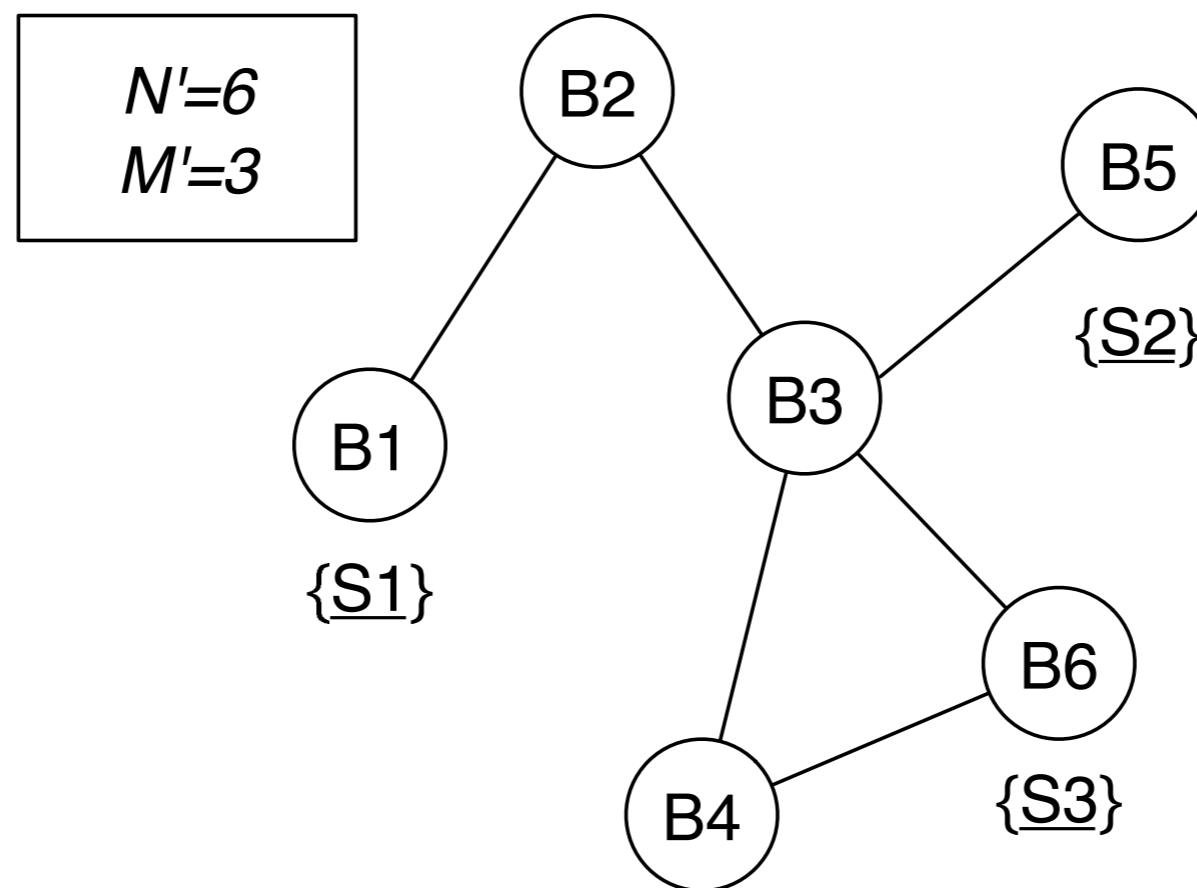




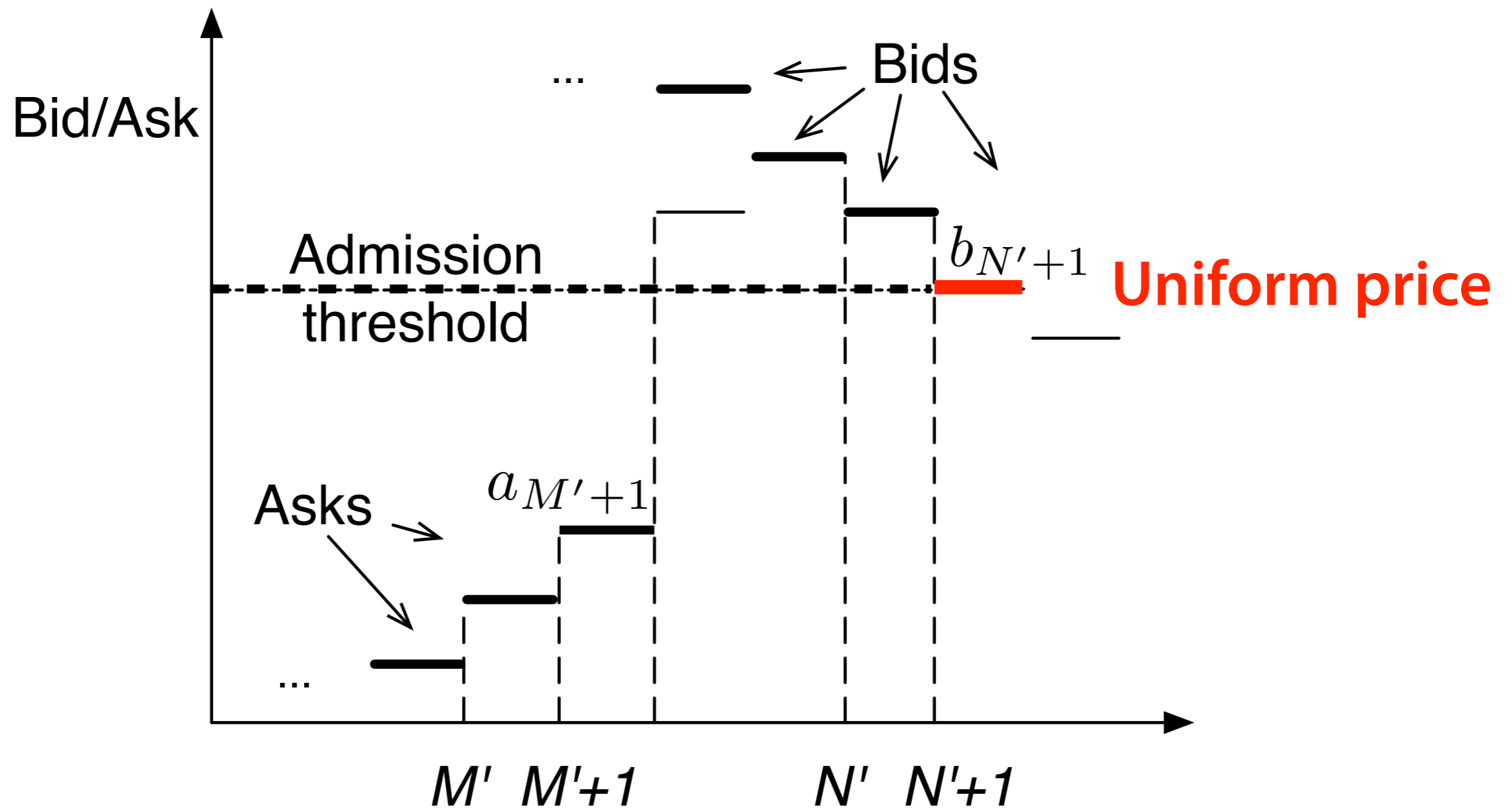
# Colour the remaining graph

## Assign transactions using *graph colouring*

Any deterministic graph colouring algorithm is accepted



# Calculate uniform prices



# District-D

	<i>A priori</i> info	Efficiency	Budget balance	Truthfulness	Individual rationality	Spectrum reuse	Market type
District-U	No	Medium	Always	Yes	Yes	Yes	Local
District-D	Yes	High	In expectation	Yes	Yes	Yes	Local

# District-D

If bid distributions are known, we have a high-efficiency solution

Extend Myerson's *Revenue Equivalence Theorem* to double auctions

Spectrum auction design  $\iff$  weighted graph colouring

Node  $n$  has a weight: buyer  $n$ 's virtual valuation  $\phi_n(b_n)$

Colour  $m$  has a weight: seller  $m$ 's virtual valuations  $\psi_m(a_m)$

Weighted sum of a colouring: auctioneer's revenue

$$W(G) = \sum_{n=1}^N \phi_n(b_n) \cdot x_n - \sum_{m=1}^M \psi_m(a_m) \cdot y_m$$

# District-D (cont'd)

**Budget balance**  **Non-negative weighted sum**

**High efficiency**  **colour as many nodes as possible**

## Winner determination

Greedily colour a graph while maintaining a non-negative weighted sum

## Pricing

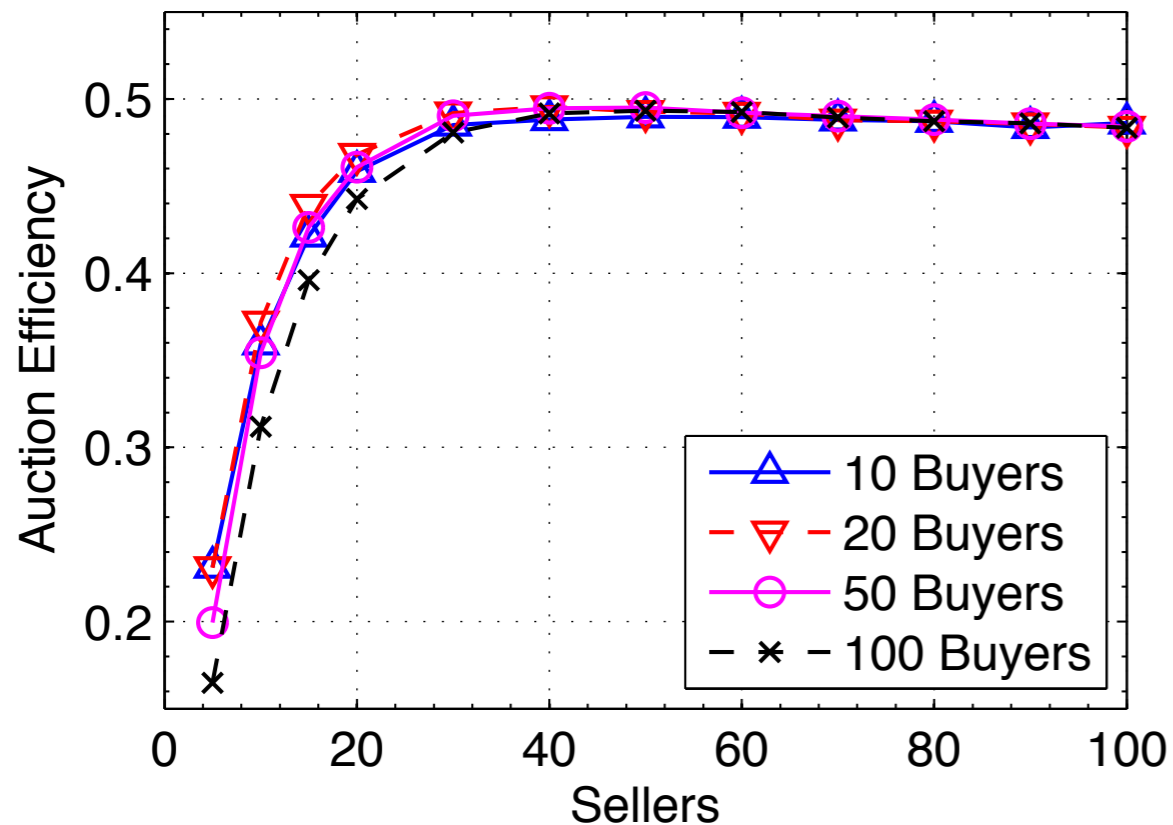
Calculate critical price for each winner

Different winners face different prices

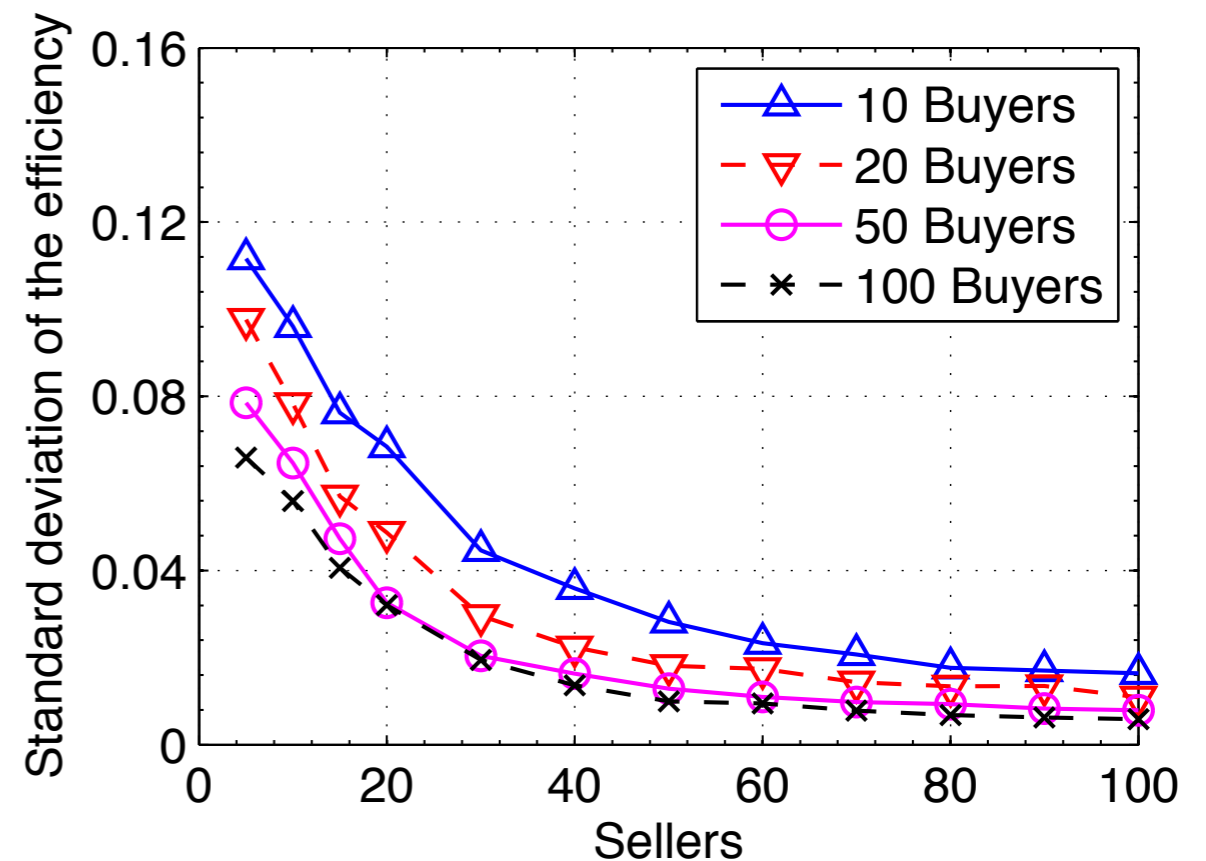
# Evaluations

# District-U

Predefined admission rate = 50%

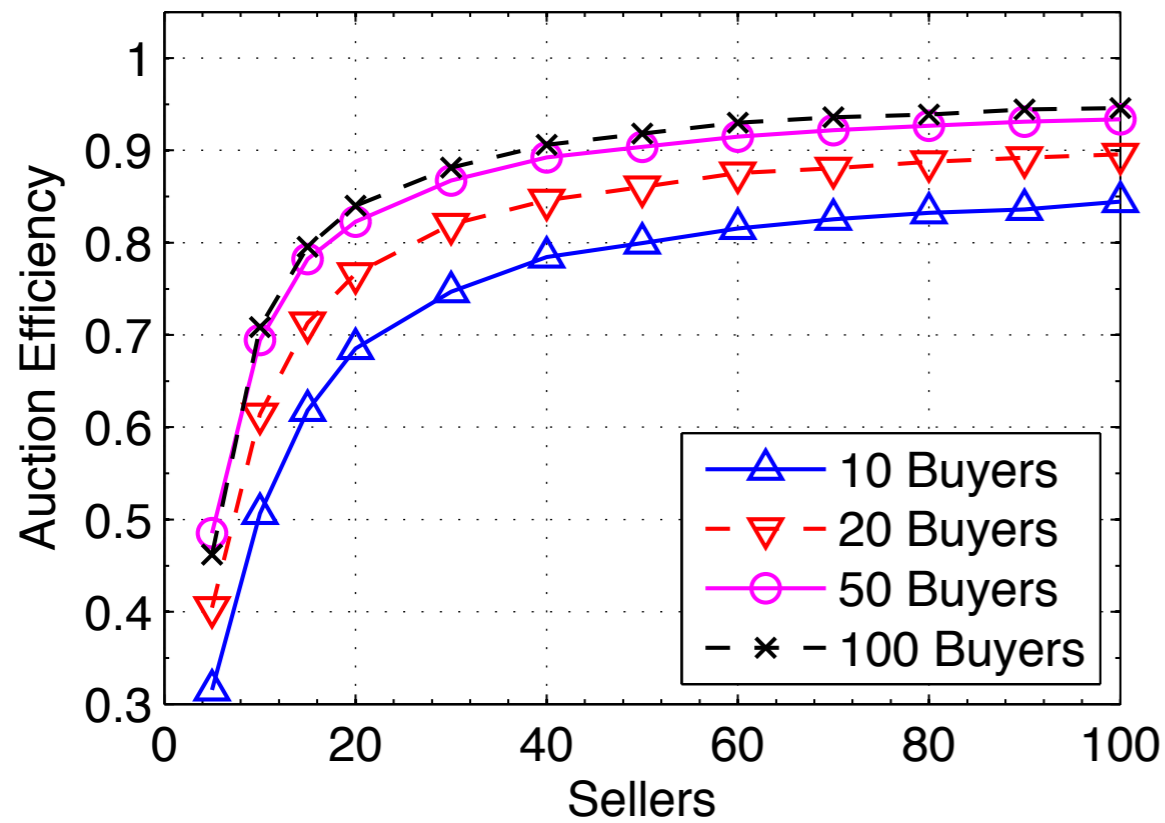


(a) Mean auction efficiency  $\eta$ .

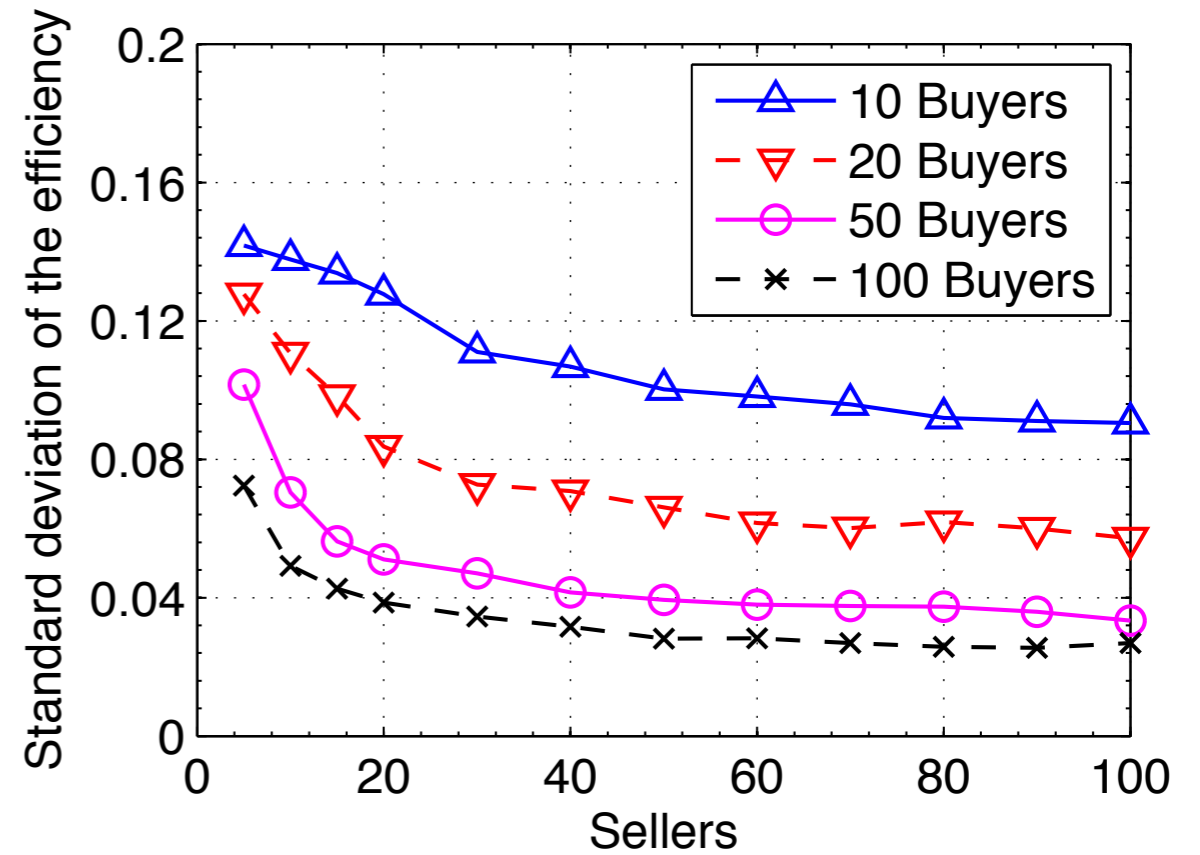


(b) Standard deviation of the auction efficiency.

# District-D



(a) Mean auction efficiency  $\eta$ .



(b) Standard deviation of the auction efficiency.



# Conclusions

***District* is a set of truthful spectrum double auctions supporting local markets**

## ***District-U***

Achieve moderate level of efficiency

Suitable for a starting mechanism if no prior info is available

## ***District-D***

A more efficient mechanism if bid distributions are known

**Auctioneers can start with *District-U*, and then switch to *District-D* when prior info is available**

**Thank you!**